

New Grounded+ Difficulty Walkthrough Aims to Simplify the Game's Hardest Challenges

A new walkthrough designed for players tackling the hardest settings in Grounded has been released, offering a structured approach to the game's most punishing difficulty modes. The guide, which covers the so-called grounded+ difficulty walkthrough, provides step-by-step strategies for surviving the enhanced enemy aggression, reduced resources, and permadeath mechanics that define this elevated challenge. Players who have struggled to progress past the early hours on these settings may find the detailed route planning and combat tactics useful for reaching later areas.

The guide addresses the specific problems that arise when playing Grounded on its toughest difficulty presets. Resource scarcity becomes a critical issue early on, and the walkthrough prioritises the most efficient paths to essential tools and gear. It also maps out safe zones where players can regroup and craft without constant threat from the game's enlarged insect population. The grounded+ difficulty walkthrough is not a general overview but a targeted resource for those who have already finished the game on standard settings and are seeking a fresh, more demanding experience.

Survival Fundamentals for Grounded+

The core survival loop in Grounded becomes far more punishing on higher difficulties. Food and water deplete faster, and the player's health pool is significantly reduced. The walkthrough addresses this by recommending specific early-game routes that secure reliable food sources, such as the clover fields near the main antenna, while avoiding high-traffic areas patrolled by soldier ants and spiders. It also explains how to use the game's environmental hazards, like the morning dew droplets and aphid honeydew, to maintain hydration without building expensive collectors.

Combat on grounded+ difficulty requires a different mindset. Players cannot trade blows with enemies as they might on standard mode. The walkthrough emphasises hit-and-run tactics, the use of terrain to block enemy pathfinding, and the importance of crafting ranged weapons early. It details which creatures to avoid entirely during the first few in-game days and which are worth the risk for their loot. For example, the guide suggests that hunting weevils for their hide is a high-priority task, but only after the player has acquired a bow and a basic set of cover.

Base Building and Resource Management

Base location is another area where the walkthrough provides concrete advice. On grounded+ difficulty, a poorly placed base can lead to constant raids and lost progress. The guide recommends building in regions that are naturally defended by water or by the aggro range of neutral creatures. It also covers how to construct a base that uses the game's physics to funnel enemies into kill zones, reducing the need for high-end defences early on. The walkthrough includes specific building blueprints that minimise resource expenditure while maximising security.

Resource management extends to crafting priorities. The walkthrough lists the items that should be crafted first, second, and third, and explains why certain upgrades are traps that waste precious materials. Armour selection is particularly important: the guide recommends focusing on speed and stealth bonuses over raw defence in the early game, as the player's low health means that most hits are fatal regardless of armour tier. Later, when better gear becomes available, the walkthrough shifts focus to elemental resistances that counter specific biomes, such as the swamp and the anthill.

Navigating Key Biomes

Each major region in Grounded presents unique threats that are amplified on grounded+ difficulty. The walkthrough breaks down the safest routes through the backyard, the pond, the jungle, and the underground areas. For the pond biome, it explains how to use lily pads and bubble traps to avoid the diving spiders and leeches. For the jungle, it maps out a path that uses the canopies to bypass the wolf spiders and mantises that patrol the ground. The guide also covers the mechanics of each boss encounter and how to prepare for them with limited resources.

The walkthrough includes a single list of the five most critical milestones a player should aim for before attempting any boss fight on grounded+ difficulty. These milestones are designed to ensure the player has the necessary tools, health, and damage output to stand a chance. The list is as follows:

- Craft a tier-two weapon with a damage-boosting upgrade.
- Acquire a full set of armour that provides the relevant elemental resistance for the boss.
- Stockpile at least ten healing items that do not require cooking or water.
- Clear all minor enemies within a two-minute travel radius of the boss arena.
- Establish a respawn point with a bed and a storage chest within the same region.

Meeting these milestones reduces the risk of a wasted attempt and the subsequent loss of progress. The walkthrough explains how to achieve each milestone using only the resources

available in the biome leading up to the boss, which prevents the player from having to backtrack across dangerous territory.

Advanced Tactics for Permadeath Mode

For players who have selected the permadeath option within grounded+ difficulty, the walkthrough provides additional layers of strategy. One key recommendation is to maintain multiple save files, a feature that the game permits even on the hardest settings. The guide advises against relying on a single character save, as a single mistake can end the entire run. Instead, it suggests cycling through three saves, each kept at a different stage of progression, so that a fatal error only costs a few hours of play rather than the entire campaign.

The walkthrough also covers the psychological aspect of playing with permadeath. It advises taking regular breaks after major milestones to avoid fatigue-induced mistakes. It recommends setting a timer for real-world sessions and sticking to it, as the tension of grounded+ difficulty can lead to rushed decisions. The guide includes a section on how to recover from a near-death experience, including which items to use first and which buffs to consume to stabilise the situation.

The [grounded+ difficulty walkthrough](#) has been compiled from extensive playtesting across multiple runs of the game on its highest settings. The authors have documented which strategies consistently work and which are too reliant on luck or exploit mechanics that may be patched out in future updates. As a result, the guide aims to be a reliable resource that will remain useful even as the game evolves.

Players interested in the walkthrough can find it on the official website, where it is presented as a series of annotated maps and flowcharts. The guide is updated regularly to reflect changes to enemy placement and item stats introduced by new patches. For those who have yet to attempt grounded+ difficulty, the walkthrough serves as a roadmap that reduces the trial-and-error period, allowing them to focus on the satisfaction of mastering the game's toughest challenges.